

Henry Stankiewicz

Assistant Professor of Graphic Design | Creative Technologist

Robert Busch School of Design | Michael Graves College | Kean University

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1 EDUCATION

Full Sail University, Winter Park, Florida

Master of Science: Entertainment Business, 2014

Valedictorian, Advanced Achievement Award

Monmouth University, West Long Branch, New Jersey

Bachelor of Fine Arts: Graphic Design and Animation, 2013

Cum Laude

2 PROFESSIONAL APPOINTMENTS

Kean University, Michael Graves College, Union, NJ

Assistant Professor of Graphic Design (Tenure-Track) | 2021 - Present

Full-Time Lecturer | 2017 - 2021

Adjunct Professor | 2016 - 2017

Principal Institutional Leadership Roles:

Co-Director, Center for Immersive Experiences (2020 – Present)

- Co-Direct the Michael Graves College's center for XR and real-time media research.
- Specified and procured the capture, production, and prototyping equipment in the Experience Design Lab, and manage its use by faculty and student researchers.
- Built the research partnership with the Nantucket Historical Association that has carried the Nantucket XR program since 2022.

Co-Founder, The Happiness Collaborative (2026 – Present)

Co-founded with Denise Anderson, Chair of the Robert Busch School of Design, as a research studio on design and collective well-being.

Coordinator, Motion Studio & Emerging Technologies (2017 – Present)

- Manage the college's motion graphics and production facilities, including a twelve-station research lab.

- Brought design-to-code and AI-assisted production methods into the undergraduate motion sequence.

Creative Technologist (Independent Practice), East Brunswick, NJ

Technical Director & Interaction Designer | 2014 – Present

Real-time media systems, generative AI and design-to-code workflows, physical computing, and projection design for live and installed work.

3 SCHOLARSHIP AND CREATIVE WORKS

I. PEER-REVIEWED PUBLICATIONS

- Stankiewicz, H., Johnston, E. (2025). "Nantucket Harbor Visualization: A Case Study in Student-Driven, Cross-Disciplinary Extended Reality Design." *2025 Motion Design Education (MODE) Summit Proceedings*, Prague, CZ.
- Johnston, E., Stankiewicz, H., et al. (2022). "Extended Reality Visualization Research: Opportunities for Agency." *UCDA Design Education Summit Proceedings*.
- Johnston, E., Vozos, E., Stankiewicz, H., et al. (2020). "Liberty Hall 360 Immersive Experience." *15th UCDA Design Education Summit Proceedings*, 158–163.
- Johnston, E., Stankiewicz, H., et al. (2020). "Michael Graves Residence VR Experience." *15th UCDA Design Education Summit Proceedings*, 148–156.

II. EXHIBITIONS, INSTALLATIONS, SCREENINGS

- **Installation:** *Switch!*, BuildFest: Acts of Construction. Bethel Woods Center for the Arts, Bethel, NY. September 2026.
- **Installation:** *Interfaces – A Collaborative Design Build*, Global-collaborative design build festival. Union, NJ. August 2026.
- **Installation:** *SuperAdobe: Local Earth, Global Practice* Interdisciplinary design-build. Union, NJ. May 2026.
- **Installation:** *Zimmerman Urban Community Garden*. Jewish Family Services of Central NJ, Union, NJ. April 2026.
- **Installation:** *Reflection Booth: Latino Perspectives on Language and Race*. Middle Atlantic Council of Latin American Studies, PennWest, PA. March 2026.
- **Exhibition:** *Nantucket Harbor Visualization Project*. Nantucket Historical Association Whaling Museum (Nationally Accredited). 2024.

- **Screening:** *Liberty Hall 360: A Revolutionary Wedding*. Global XR Virtual Conference. 2023.
- **VR Experience Demo:** *Liberty Hall 360*. International Motion Design Education (MODE) Summit, Philadelphia, PA. 2023.

III. INVITED LECTURES & PRESENTATIONS

- **Presentation:** "Building Together: A Cross-Cultural Model for Ethical Global Learning." *Conference on Learning and Student Success*. 2026. Status: Accepted.
- **Paper Presentation:** "Nantucket Harbor Visualization: Cross-Disciplinary XR Design." *MODE Summit*, Prague, Czech Republic. 2025.
- **Presentation:** "Liberty Hall 360: Presence in Cultural Heritage Projects.." *MODE Summit*, Philadelphia, PA. 2023.
- **Presentation:** "Designing for Presence in VR Cultural Heritage Projects." *Global XR Virtual Conference*. Online. 2023

IV. SOFTWARE & PLATFORMS

- **Beta Launch:** *MajorSpec: Full-Stack Web Framework for Demystifying Hardware Literacy*. 2026
- **Beta Launch:** *CraftRole: Person-Environment Fit Platform for Hidden Role Identification*. 2026.

4 GRANTS AND EXTERNAL FUNDING

I. EXTERNAL GRANTS (FEDERAL & NATIONAL)

- **National Endowment for the Arts (NEA): Grants for Art Projects** (2023) *Status: Submitted, Not Funded*. Project: "Nantucket XR: The Coffin House and the Old Mill."
 - **Grant Co-Author and Co-PI**
- **National Endowment for the Humanities (NEH)** (2018 – 2022) MAKEHISTORY@KEAN: William Livingston's World. **Total Grant Award: \$84,932**
 - **Associated Project Producer / Production Manager / VR Technical Advisor**
Project: "Liberty Hall 360: A Revolutionary Wedding." Produced award-winning cross-disciplinary production involving history, theatre, and design.

II. INTERNAL RESEARCH SEED FUNDING

- **Students Partnering with Faculty (SPF) Award (2025):** \$11,500. *Nantucket XR: Stories from Old Gaol Digital Twin Workflows Transferring LiDAR and Photogrammetry into Real-Time Engines*
- **Released Time for Research (2023-2024):** 6 Credits. *Nantucket Harbor Visualization Project Final Deliverables and Manuscript Development.*
- **Students Partnering with Faculty (SPF) Award (2023):** \$12,500. *Nantucket Harbor 1890 Prototype.*
- **Released Time for Research (2022):** 6 Credits. *Nantucket Harbor Visualization Project Initial Site Research and Prototype and Designing the Experience Design Lab within the Center for Immersive Experiences.*
- **Students Partnering with Faculty (SPF) Award (2022):** \$12,500. *Expanding the Nantucket Historical Association Research Collaborative*

5 AWARDS AND HONORS

- **New York Emmy Nomination (2020):** *Liberty Hall 360 (Nostalgia Program Category).*
- **Videographer's Award of Excellence (2019):** *Liberty Hall 360 (Virtual Reality Category).*
- **MARCOM Platinum Award (2019):** *Liberty Hall 360 (Virtual/Augmented Reality Category).*

6 TEACHING & MENTORSHIP

I. COURSES AND PROGRAMS DEVELOPED

- **MDes in Creative Technology (2025).** Authored the proposal. Under college review.
- **GD3321 Motion Graphics Design I & GD*4321 Motion Graphics Design II.** Built the sequence.
- **GD*4007 Special Topics in Design: Immersive Worldbuilding**
- **GD*4007 Special Topics in Design: Game & Interaction Design**
- **GD*4007 Special Topics in Design: Immersive Design in Unreal Engine**
- **GD*4507 Advanced Special Topics in Design: Motion for Portfolio**
- **GD*4007 Special Topics in Design: Motion Case Studies**
- **GD*4007 Special Topics in Design: Storytelling for Designers**
- **GD*4507 Advanced Special Topics in Design: Designing for Extended Reality Experiences.** With Efe Kutuk, Industrial Design Coordinator
- **GD*4507 Advanced Special Topics in Design: The Happiness Collaborative practicum.** With Denise Anderson, Chair, Robert Busch School of Design

- **GD*4007 Special Topics in Design: Social Media Practicum.** With Ed Johnston, Graphic Design Coordinator.

II. COURSES REVISED

- **GD*4099 Graphic Design Portfolio (Major Capstone):** Added motion and interactive case studies.
- **GD*2005 Studio Skills**
- **GD*1000 Computers in Graphic Design**

III. STUDENT RESEARCH SUPERVISION

- **Nantucket XR** (2021-present). Lead faculty mentor, 21 students over 5 semesters.
- **Liberty Hall 360** (2018-2021). Faculty mentor. Cross disciplinary team of designers, historians, and theater students.
- **The Happiness Collaborative practicum** (2026-present). Design-build supervision and wayfinding at the Zimmerman Urban Garden.

IV. STUDENT AWARDS, FELLOWSHIPS, & PLACEMENT

- **Young Ones Portfolio, Gold, Animation and Visual Effects.** Liam Elias (2019).
- **Young Ones ADC, Silver, Design for Social Good.** Liam Elias (2019).
- **Young Ones ADC, Merit, Illustration.** Kathleen Cummings (2019).
- **4A's MAIP fellows:** Daniyel Brackett (2025); Ana Cespedes, Jordie Inoa (2024); Manuel Hernandez, John Ho (2023); Kedemah Reid (2021).
- **Verizon adfellows:** Lindsay Nell O'Connell (2022).
- **ANDY Awards Shape the Future mentorship:** Tricia Cenit (2022).
- Graduates work as art directors and motion designers at Scholar, VML LIVE, Futurebrand, and Disney. Alumni return to critique current student work.

7 SERVICE

I. UNIVERSITY SERVICE

- **General Education Committee** (2026-Present): Aligning design curriculum with the General Education core.

- **VP of Research's Research Infrastructure Ad-Hoc Committee** (2025–2026): Ninety-day sprint producing a report on systemic barriers to faculty research, including procurement and permissions for specialized technology.
- **Provost's Task Force on AI** (2025): Contributed to university policy on academic and pedagogical use of AI.
- **Provost's Faculty Technology Advisory Group** (2024): Co-developed a campus-wide survey auditing software overlap and out-of-pocket faculty technology spending.
- **University Appeals Board** (2024–Present): Serving as a formal adjudicator for high-level academic and disciplinary appeals.
- **Academic Standards and Policy Committee** (2023–Present): Providing oversight on the university's rigorous academic requirements and policy updates.
- **Academic Technology and Multimedia Committee** (Co-Chair, 2026–Present; Member 2021–2022, 2025–2026): Providing oversight for Information Technology regarding specialized research and teaching hardware, software, and management policy.
- **University Curriculum Committee** (2019–2020): Michael Graves College representative, reviewing university course and program proposals.

II. COLLEGE SERVICE

- **Helped secure a dedicated IT position housed in the college.** (2025)
- **Personnel Relations Committee** (2022–Present)

Research Committee (2022–Present): Identifying funding paths and collaboration opportunities for interdisciplinary faculty research.
- **College Curriculum Committee** (2017–Present): Reviewing course and program proposals against NASAD, CIDA, and NAAB accreditation standards.
- **RTR/UFRI Committee** (Acting Chair, 2017–2018; Member, 2017–2021): Evaluated faculty research and travel grant applications.

III. PROGRAM SERVICE

- **RBSD Curriculum Committee** (Chair, 2020–2024; Member 2017–Present): Oversaw the overhaul of the Graphic Design and Advertising core sequences.
- **Graphic Design Search Committee** (2021–Present): Writing search language and reviewing candidates.
- **BYOD Laptop Requirements & Equity Program** (2019): Redesigned the program's hardware requirements and identified aid and loan paths for students who could not meet them.
- **Assessment Coordinator** (2020–2022): Authored learning outcomes and NASAD compliance reports for Graphic Design and Advertising.

IV. COMMUNITY & PROFESSIONAL SERVICE

- **ISEA Roma Design Partnership** (2026–Present): Ongoing teaching and research exchange with the PhD in Design for Social Change, ISEA Roma Design, Italy.
 - **Residency Cohort, Spring 2026.** Hosted two doctoral candidates for eight weeks. Embedded them in Motion for Portfolio, where they gave graduating seniors sustained critique from outside the program, and in the Happiness Collaborative practicum at the Zimmerman Urban Garden. Led the candidates and faculty collaborators on a research trip to Nantucket for Old Gaol site work and initial concepting on the Oldest House. Closed with a workshop for Michael Graves College and Hennings College students.
 - **Residency Cohort, Fall 2026.** Hosting two doctoral candidates for eight weeks. Embedding them in Motion Graphics Design II, AI in Design, and Graphic Design Portfolio.
- **Jewish Family Services partnership, Zimmerman Urban Garden.** (2026–present). Research partnership with the JFS food pantry, which serves more than 10,000 residents a year. Delivered wayfinding and volunteer education materials.
- **Nantucket Historical Association (NHA) Liason** (2022 – Present): Organized official site visits and MOU celebrations with the University President and MGC/NHA leadership.
- **Professional Preparation for Graduating Seniors** (2017–present): Headshots, mock interviews, and agency introductions for roughly 30 students a year.